



TURKEY TOURNAMENT

Hosted by North City Youth Baseball

RULES AND TOURNAMENT INFORMATION

The Annual Turkey Tournament hosted by North City Youth Baseball is a “Friendly” Tournament. It gathers youth ballplayers together from throughout San Diego County culminating a successful season with their respective organizations. It gives all players the opportunity to demonstrate competitiveness and the baseball skills and knowledge they have developed throughout the year. The tournament stresses good sportsmanship, a clean and competitive baseball atmosphere, and above all the enjoyment of playing the game that each player endears. It also encourages players the chance to meet and make new friendships and to have a great weekend experience.

GENERAL TOURNAMENT RULES

Roster: Minimum: 9 players. Maximum: 13* players. 7U&8U (4 Coaches). 9U-16U (3 Coaches)

*Tournament Director may alter the max number of players on a roster in certain situations

Age Cutoff Date: May 1st (Player Age Determined as their age on April 30th next Spring)

Uniform Numbers: Necessary and must appear on the back of the players jersey.

Home Team:

- Pool Play: Determined by a coin flip. Home team is required to keep the official Book.
- Bracket Play: Higher seed is awarded to the home team in all bracket games.

Lineups:

- 7U & 8U Machine Division: The entire lineup will bat.
- 9U-16U Divisions: Bat entire lineup, Extra Hitter (EH) or nine (Must designate preference when presenting lineup card to home plate umpire prior to game).



- 9U-16U: Late arriving players (must be on official registration roster) are added to the bottom of lineup if batting full line up. Late arriving players on Batting 9 format teams are available for substitutions

Metal Cleats: Allowed in all divisions. If portable mounds are used pitchers may be prohibited from wearing metal cleats.

Pool Play Tiebreakers:

1. Best Record
2. Head-to-Head (If more than two teams are tied and not all tied teams have a head to head record, then skip to #3)
3. Fewest Runs Allowed
4. Run Differential
5. Coin Toss

Forfeits: A forfeit will be scored as a 10-0 result in pool play games and act like any other pool play game with regards to seeding for bracket play. Teams must have 9 players to start a game. A team may continue to play with less than 9 players if a player is injured. No out will be recorded if an injured player does not appear for a regularly scheduled at bat in pool play. In bracket play an injured player missing an at bat for the first time is recorded as an out.

Once a player misses an at bat in any game they may not return to play in that game. In the spirit of fun and playing baseball in the event of a forfeit the teams are encouraged to allow for “borrowed” players and play the game despite it officially being a forfeit.

Running for the pitcher and catcher is allowed.

(No extra innings or tie-breaker in pool play games).

General Division Rules:

7U & 8U Machine Pitch – Field Dimensions: Wheel distance 38 feet, bases 60 feet. Wheel Speed – 40Mph. Game Length: 6 innings. Game Time (Pool Play): No new inning after 1 hour and 30 minutes. Run Rules: 5 runs max per inning, except for 6th inning and extra innings which are unlimited. Mercy Rule: 15 runs after 3 innings, 10 runs after 4 innings. Bracket Play: 6 innings. 2 hours max. Mercy Rules are still in effect. The Championship game has no time limit, however the Darkness Rule is still applicable. Machine pitch divisions will follow Pony Pinto Division rules i.e. no leaving the base until the ball is hit, 4 outfielders allowed, all players bat.



In Machine pitch divisions the play is called dead at the discretion of the Umpire. The Umpire will generally consider the play dead when the ball is returned to the infield, is in possession of a player and that player can control / address the runner.

8U – Field Dimensions: Pitching: 40* feet, bases 60 feet. Game Length: 6 innings. Game Time (Pool Play): No new inning after 1 hour and 40 minutes. Mercy Rule: 15 runs after 3 innings, 10 runs after 4 innings. Bracket Play: 6 innings. No new inning after 1 hour, 40 minutes. Drop dead and revert to prior inning at 2 hours. Mercy Rules are still in effect. Championship game has no time limit, however the Darkness Rule is still applicable. Baserunners may not leave the base until the ball crosses the plate. No scoring on a passed ball. Runs can only be scored on a batted ball or walk / hit batsmen with the bases loaded. *Mound distance may change slightly depending on fields used and/or use of a portable mound.

9U and 10U – Field Dimensions: Pitching: 46 feet, bases 60 feet. Game Length: 6 innings. Game Time (Pool Play): No new inning after 1 hour and 40 minutes. Drop dead and revert to prior inning at 2 hours. Mercy Rule: 15 runs after 3 innings, 10 runs after 4 innings. Bracket Play: 6 innings. No new inning after 1 hour, 40 minutes. Drop dead and revert to prior inning at 2 hours. Mercy Rules are still in effect. Championship game has no time limit, however the Darkness Rule is still applicable.

11U and 12U – Field Dimensions: Pitching: 50 feet, bases 70 feet. Game Length: 6 innings. Game Time (Pool Play): No new inning after 1 hour, 40 minutes. Drop dead and revert to prior inning at 2 hours. Mercy Rule: 15 runs after 3 innings, 10 runs after 4 innings. Bracket Play: 6 innings. No new inning after 1 hour, 40 minutes. Drop dead and revert to prior inning at 2 hours. Mercy Rules are still in effect. Championship game has no time limit, however Darkness Rule is still applicable.

13U - Field Dimensions: Pitching: 54 feet, bases 80 feet. Game Length: 7 innings. Game Time (Pool Play): No new inning after 1 hour, 40 minutes. Drop dead and revert to prior inning at 2 hours. Mercy Rule: 15 runs after 4 innings, 10 runs after 5 innings or 8 after 6 innings. Bracket Play: 7 innings. No new inning after 1 hour, 40 minutes. Drop dead and revert to prior inning at 2 hours. Mercy Rules are still in effect. Championship game has no time limit, however the Darkness Rule is still applicable.

14U & 16U – Field Dimensions: Pitching: 60 feet, bases 90 feet. Game Length: 7 innings. Game Time (Pool Play): No new inning after 1 hour, 40 minutes. Drop dead and revert to prior inning at 2 hours. Mercy Rule: 15 runs after 4 innings, 10 runs after 5 innings or 8 after 6 innings. Bracket Play: 7 innings. No new inning after 1 hour, 40 minutes. Drop dead and revert



to prior inning at 2 hours. Mercy Rules are still in effect. The Championship game has no time limit, however the Darkness Rule is still applicable.

Pitching Rules:

- **8U-12U Divisions:** 6 tournament innings per pitcher, and 1 additional inning in each game after the 3rd game. Maximum 6 innings pitched in one calendar day.
- **13U-16U Divisions:** 8 tournament innings, and 1 additional inning in each game after the 3rd game. Maximum 7 innings pitched in one calendar day.

* Pitching an incomplete inning constitutes a recorded full inning toward the player's tournament inning count.

Bracket Play: The Tournament Director reserves the right to impose the California Tie- Breaker (CTB) System if the game is tied after regulation depending on game times. Mercy Rules are still in effect. In a CTB the hitting team places a runner on second base to start the inning. The runner must be the last recorded out from the previous inning. This happens until the tie is broken and the game is complete.

Ejections: All ejections for that game only (exceptions subject to umpire ruling). Ejected players are recorded as outs in their position of the batting lineup for their next at bat only. If, in the umpire's judgment, there is GROSS INTENT to injure a player, the umpire may permanently eject that player from all remaining games.

Games Start Time: May start up to 30 minutes before scheduled start time. Based on the



speed/length of the game prior to your game, have your team prepared in the event of an early start time.

No pre-game infield: Prior to game, all teams are encouraged to warm-up as much as possible. Only outfield warm-ups are allowed. The Batting Cage will not be available. Only whiffle balls and soft weighted balls are allowed to be hit during pre-game workouts. No hitting baseballs against any fence.

Other notable rules:

1. Slide or avoid rule is in effect. Courtesy runner, which shall be the last recorded out or eligible substitute, is allowed for pitcher and catcher with less than two outs. With two outs, Courtesy Runner for the catcher is mandatory. Courtesy runner must be the player who was recorded as the last out.
2. All on field rulings and judgments are the call of the umpire.
3. Tournament director reserves the right to: alter tournament format in order to finish the tournament in a timely manner. This includes shortening minimum game guarantees, modifying game schedules, time limits and innings per game if necessary. Additionally, every effort will be made to finish the tournament but in case of inclement weather, darkness, park conditions or other acts of nature, the director reserves the right to shorten games or modify schedules in order to finish the event.
4. Any rules not covered in this document will then be referred to Pony Baseball Rules or MLB rules at the discretion of the Tournament Officials.
5. Playing for multiple teams - a player may play for 2 teams if all of the following conditions are met:
 - Prior approval of the Tournament Director
 - Player must play in 2 separate divisions (i.e. 9U & 10U) and cannot play "down" in age
 - If applicable player will only pitch for his or her correct age / division team
6. The Tournament Director or Committee may consider a schedule request to not play a team from the same organization or league in pool play ONLY (i.e. North City Blue vs. North City White). If two teams from the same organization are scheduled to play each



other in bracket play based on the results from pool play no accommodations will be made.

Darkness Rule: (Pool Play and Bracket Play) A game may be stopped for safety concerns due to darkness. This is at the discretion of the umpire. A game called due to darkness shall be deemed complete if 4 or more innings are complete. In the event a game has been stopped due to darkness and less than 4 innings have not been completed, at the discretion of the tournament committee, a reasonable game rescheduling will be done.

Baseballs: North City Youth Baseball will provide two (2) game balls for each game. Teams may be required to provide baseballs if game balls are put out of play.

Bat Rules:

- 8U-12U Divisions: All bats -5 or greater must be stamped BPF 1.15. Must be a baseball bat – no restriction on weight or length as long as the bat has “BPF 1.15” stamp. USA Baseball Stamp is also acceptable.
- 13U Division: All bats -5 or greater must be stamped BPF 1.15. Must be a baseball bat – no restriction on weight or length as long as the bat has “BPF 1.15” stamp. USA Baseball Stamp is also acceptable. USSSA bats allowed.
- 14U & higher Division: -5 or -3 weight/length ratio may be used; all -5 bats must be stamped BPF 1.15; all -3 bats must be stamped BBCOR; wood bats are allowed. USA Baseball Stamp is also acceptable. USSSA bats not allowed.

Scorecards and pitching logs: Managers/coaches must sign the scorecard/pitching log at the conclusion of each game. At the end of the day's play, managers/coaches may view the scorecards and pitching logs which will be kept by the Tournament Director as well as recorded on the tournament website.

Decisions: Tournament Director or member of the committee shall have the final decision on all tournament questions.

Conduct: All Managers are responsible for conduct of their team's players, coaches, parents and fans. If an incident occurs it may result in a team being ejected from the tournament.

*Mt. Etna, Hickman, and any other fields used for Tournament play are
NO SMOKING. NO ALCOHOL. AND NO PETS FACILITIES.

Food and Drinks: NO BBQ's or coolers allowed at the facilities. The committee strongly frowns against this. The tournament is a fundraiser for North City Youth Baseball and the league will



gratefully appreciate everyone patronizing the Mt. Etna and Hickman Snack Bars. There will be good eats, including a grill, throughout the weekend.

Inclement Weather: In the event of inclement weather or any other unpreventable occurrence, some games may be rescheduled and or changed to be completed within a reasonable timeframe. At the discretion of the tournament committee, if a reasonable game rescheduling is not possible due to weather or otherwise, refund options are as follows: (4 innings complete = completed game)

- 0 Games completed: 100% registration fee refunded minus \$100 administration fee to apply as tournament credit for the following year.
- 1 Game completed: 50% registration fee refunded or 50% applied tournament credit for following year.
- 2 Games completed: No registration fee refunded.

If games need to be rescheduled for a future date rosters must remain the same. Any changes to the roster to accommodate new players must be approved by the Tournament Director.

Refunds/Cancellations:

- Refunds due to inclement weather – see Inclement Weather section above.
- 100% registration refunded if North City is notified at least 14 days prior to the first day of pool play games.
- 50% registration refunded if North City is notified 7-14 days prior to the first day of pool play games.
- 0% registration refunded and 50% applied tournament credit for the following year, if North City is notified 0-7 days prior to the first day of pool play games.



- The Tournament director has the right to alter refund credit on individual team basis for special circumstances.

Friendly Play: This has been and will continue to be a FUN tournament for everyone to enjoy

NORTH CITY YOUTH BASEBALL THANKS YOU FOR YOUR PARTICIPATION